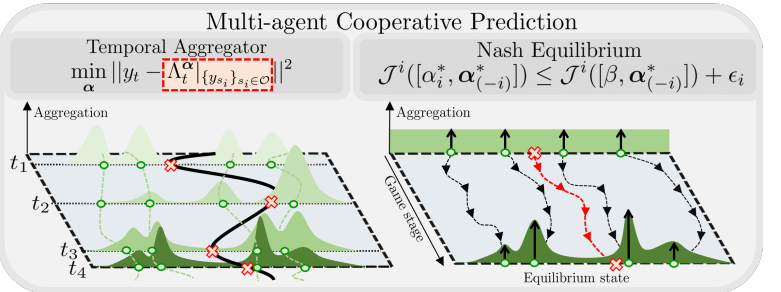


(a) Multi-agent Neural SDEs



(b) Temporal Aggregation (c) Differential games